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2. The system of claim 1/further comprising:

- a memory having a first port coupled to the second output port of the transport stream interface, a second port coupled to the address port of the data storage controller, and a third port coupled to the control port of the data storage controller.
- 3. The system of claim 2, wherein the memory is a frame buffer memory.
- 4. The system of claim 2 further comprising:
 a system bus interface having a first port coupled to a fourth port of the memory,
 a second port coupled to a fifth port of the memory.
 - 5. The system of claim 4, wherein the fourth port of the memory is substantially the same as the second port of the memory.
 - 6. The system of claim 1, wherein the digital video transport stream is a digital video broadcast transport stream.
 - 7. The system of claim 6, wherein the control signals of the digital video transport stream include a clock signal, a synchronization signal, and a data valid signal. It can also contain an error signal, indicating there is an error in the transport stream.
- 8. The system of claim 7, wherein the set of control signals of the transport stream interface control includes a start of field signal to indicate the start of a frame of video.
 - 9. The system of claim 8, wherein the set of control signals of the transport stream interface control signal includes a valid data output to indicate when data on the second output port of the transport stream interface control is active video data.

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10. The system of claim 9, wherein the set of control signals of the transport stream interface control includes a valid vertical blanking interval signal to indicate when data on the second output port of the transport stream interface control is present during a vertical blanking interval.

1	11. The system of claim 6, further comprising:
2	a first video port to receive digital video of a first type, wherein the first type is
3	not digital video broadcast stream video;
4	a first video interface control having an input coupled to the first video port, and
5	having a first output port to provide the set of control signals, and a second
6	output port to provide yideo graphics data; and
7	a select node coupled to the transport stream interface control and to the first
8	video interface control.

- 1 12. The system of claim 11, wherein the first video port is a zoom video port.
- 1 13. The system of claim 1, wherein the first video port is a digital video stream port.
 - 14. A method of receiving video graphics data, the method comprising the steps of:
 receiving a transport stream associated with a digital video broadcast signal, the
 transport stream having data signals and control signals;
 generating a secondary set of controls signals from the transport stream's control
 signals;
 storing at least a portion of the transport stream data signals in a memory buffer
 controlled by the secondary set of control signals; and
 sending the contents of the memory buffer to a system bus.

15. The method of claim 14, further comprising:

wherein the steps of receiving generating and storing occur when in a first mode of operation;

during a second mode of operation, performing the steps of:

receiving a digital video signal having a data signals and a control signals, wherein the digital video signal is of a different type than the transport stream;

generating the secondary set of controls signals from the digital video signal's control signals; and

storing at least a portion of the digital video signal in the memory buffer based on the secondary set of control signals.

- 16. The method of/claim 15, wherein the video signal is a Zoom Video signal.
- 17. The method of claim 14, wherein the memory buffer is a frame buffer.



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1 2 3 4 5 6 7	18. A system for receiving a digital video broadcast signal, the system comprising: a tuner to receive a digital video broadcast signal and to provide an analog output signal; a demodulator coupled to receive the analog output signal from the tuner, and to provide a transport stream; a video graphics adapter coupled to receive the transport stream and having a system interface port, the video graphics adapter further includes a video
8	engine and a video output port.
1	19. The system of claim 18, wherein the video graphics adapter includes:
2	a memory to store at least a portion of the transport stream.
1	20. The system of claim 18, further comprising:
2	a central processor unit coupled to the system interface port of the video graphics
3	adapter; and
4	a transport demultiplexor coupled to demodulator.
1	21. A method of storing video data, the method comprising the steps of:
2	in a first mode of operation storing pixel information in a frame buffer of a video
3 4	adapter, wherein one line of frame buffer memory is representative of one line of a video image to be displayed;
5 C 6 7	in a second mode of operation, storing compressed transport stream data in the frame buffer, wherein one line of frame buffer memory is representative of one transport stream packet.

